

James Luterek

 /jamesluterek

 /jamesluterek



{★} RVAJS

Do you know these 10 JavaScript features?

Do you know these 10  
JavaScript features?



00

Rantings of a JS developer

04

hasOwn & in

08

replaceAll

01

Class private & static

05

Error Clause

09

Logical Assignment

02

Array at & group

06

JSON.stringify

10

Console.\*

03

Optional Chaining

07

Numeric Seperator

11

Questions

# RANT



**JAVA**

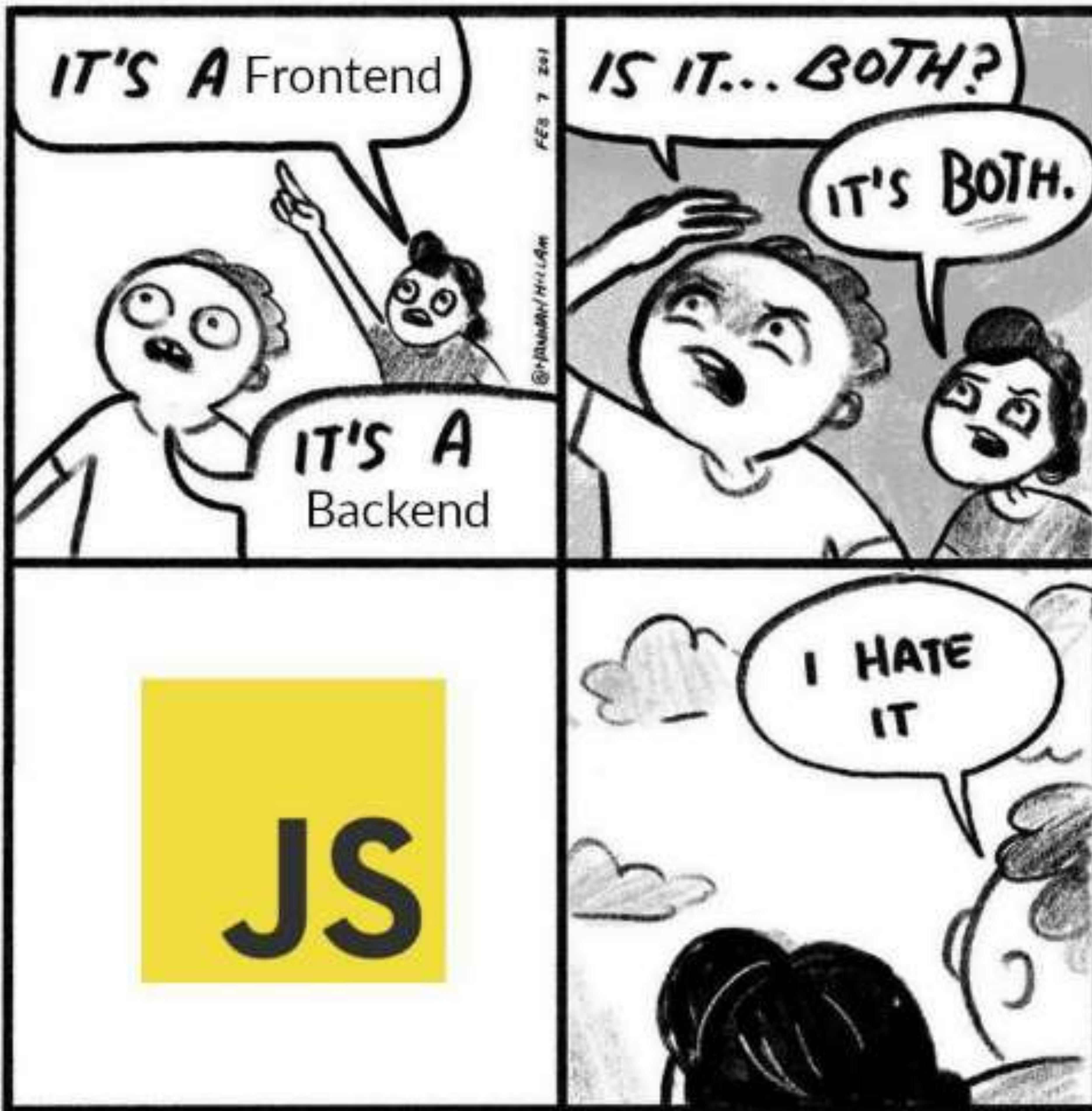


imgflip.com

`0 == "0"`

`true`

JS



FEB 7 201

@JAMMAY/HILLAM

# NOTICE

EMPLOYEES  
MUST WASH  
HANDS AFTER  
USING  
JAVASCRIPT






A photograph of a baby sitting at a wooden table outdoors. To the left of the baby is a tall glass of beer with a thick head of foam. The baby is wearing a dark blue sweater and has a serious, almost somber expression, looking down at the table. The background shows a residential street with brick houses and a green lawn.

**HOLD MY BEER**

**I'M GOING TO LEARN A NEW JAVASCRIPT  
FRAMEWORK**



What is the world's most popular language?

•A: French

•B: English

•C: Spanish

•D: JavaScript

JavaScript  
is a  
BEAST!



**JAVASCRIPT**

**EVERYWHERE**

memegenerator.net

# Brendan Eich on Creating JavaScript in 10 Days, and What He'd Do Differently Today



# Class Features





# Public / Private Fields

```
class Counter {
  constructor() {
    this.name = 'Counter';
    this.count = 0;
  }

  inc() {
    this.count++;
  }
}
```

```
class Counter {
  name = 'Counter';
  #count = 0; // private field!
  inc() {
    this.#count++;
  }
}
```



# Private Methods

```
class Counter {  
  name = 'Counter';  
  #count = 0; // private field!  
  inc() {  
    this.#setCount(this.#count++)  
  }  
  #setCount(cnt) {  
    this.#count = cnt;  
  }  
}
```

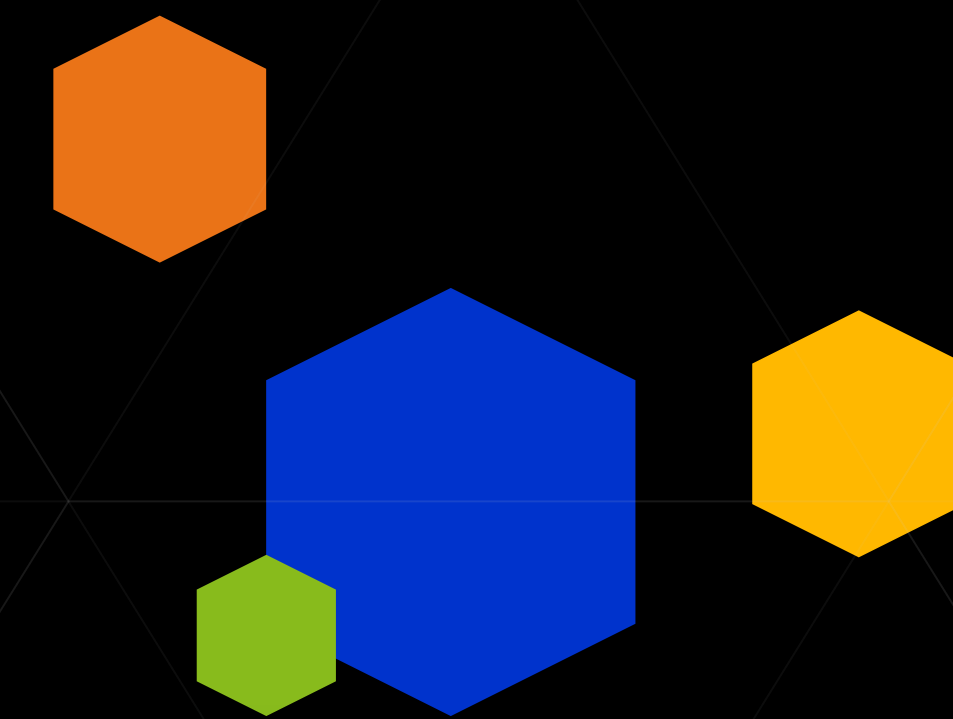


```
class Counter {  
  static staticProperty = 'StaticValue';  
  static staticMethod() {  
    console.log('Class static block called');  
  }  
}
```

```
console.log(Counter.staticProperty);  
// output: "StaticValue"
```

```
console.log(Counter.staticMethod());  
// output: "Class static block called"
```

# Array Functions





# Array.prototype.at()

```
const array1 = [a, b, c, d, e, z];
```

```
console.log(array1[2]);  
// output: c
```

```
console.log(array1[array1.length - 1]);  
// output: z
```

```
const array1 = [a, b, c, d, e, z];
```

```
console.log(array1.at(2));  
// output: c
```

```
console.log(array1.at(-1));  
// output: z
```

# Array.prototype.group()

```
const myData = [  
  { type: 'food', name: 'Pizza' },  
  { type: 'drink', name: 'Coffee' },  
  { type: 'food', name: 'Hot Dog' }  
];
```

```
const result = {  
  food: [  
    { type: 'food', name: 'Pizza' },  
    { type: 'food', name: 'Hot Dog' }  
  ],  
  drink: [  
    { type: 'drink', name: 'Coffee' }  
  ]  
}
```

```
const result = myData.group((item) => item.type);
```

# Optional Chaining



# Optional Chaining (?)

```
const speaker = {  
  name: 'James',  
  dog: {  
    name: 'Delta'  
  }  
};
```

```
const catName = speaker.cat.name;
```

Error: speaker.cat is undefined

```
if (speaker && speaker.cat &&  
speaker.cat.name) {  
  catName = speaker.cat.name;  
}  
else {  
  catName = null;  
}
```

```
catName = (speaker.cat) ? speaker.cat.name : null;
```

```
const catName = speaker?.cat?.name;  
// catName set to undefined
```



# Nullish coalescing operator (??)

```
function setDefault(val) {  
    // Set a default value if null or undefined  
    return val ?? 'default';  
}
```

```
setDefault(null); //default  
setDefault(undefined); //default  
setDefault('String Value'); //String Value  
setDefault(true); //true  
setDefault(false); //default  
setDefault(''); //default  
setDefault(0); //default
```



# Nullish coalescing operator (??)

```
function setDefault(val) {  
    // Set a default value if null or undefined  
    return val ?? 'default';  
}
```

```
setDefault(null); //default  
setDefault(undefined); //default  
setDefault('String Value'); //String Value  
setDefault(true); //true  
setDefault(false); //false  
setDefault(''); //  
setDefault(0); //0
```



# Checking for Properties





# hasOwnProperty, hasOwn, in

```
const test = {
  name: '1',
  age: 2
};

//General Properties
console.log('name' in test); //true
console.log(Object.hasOwn(test, 'name')); //true
console.log(test.hasOwnProperty('name')); //true

//Inherited Properties
console.log('constructor' in test); //true
console.log(Object.hasOwn(test, 'constructor')); //false
console.log(test.hasOwnProperty('constructor')); //false
```



# hasOwnProperty, hasOwn, in


```
// Object not inheriting Object.prototype
const newObject = Object.create(null);
newObject.name = 'James';
```

```
console.log('name' in newObject); //true
console.log(Object.hasOwn(newObject, 'name')); //true
console.log(newObject.hasOwnProperty('name'));
```

**TypeError: newObject.hasOwnProperty is not a function**

# Error Cause





# Error.prototype.cause

```
// Rethrowing error with new message
try {
  connectToDatabase();
} catch (err) {
  throw new Error('Connecting to database failed.', { cause: err });
}

// Adding structured data to cause
throw new Error('Requires integer inputs.', {
  cause: { code: 'NonInteger', values: [p, q] },
});
```

# JSON.stringify





# JSON.stringify

```
const speaker = {  
  firstName: 'James',  
  lastName: 'Luterek',  
  company: 'Elastic Path',  
  winning: undefined  
};  
console.log(JSON.stringify(speaker));
```

```
{"firstName": "James", "lastName": "Luterek", "company": "Elastic Path"}
```



# JSON.stringify

```
const speaker = {  
  firstName: 'James',  
  lastName: 'Luterek',  
  company: 'Elastic Path',  
  winning: undefined  
};  
console.log(JSON.stringify(speaker, ['firstName']));
```

```
{"firstName": "James"}
```





# JSON.stringify

```
const speaker = {
  firstName: 'James',
  lastName: 'Luterek',
  company: 'Elastic Path',
  winning: undefined
};
console.log(JSON.stringify(speaker, (key, value) => {
  if (value === undefined) {
    return false;
  }
  return value;
})));
```

```
{"firstName":"James","lastName":"Luterek","company":"Elastic Path","winning":false}
```



# JSON.stringify

```
const speaker = {
  firstName: 'James',
  lastName: 'Luterek',
  company: 'Elastic Path',
  winning: undefined
};
console.log(JSON.stringify(speaker, null, 2));
```

```
{
  "firstName": "James",
  "lastName": "Luterek",
  "company": "Elastic Path"
}
```



# JSON.stringify

```
const speaker = {
  firstName: 'James',
  lastName: 'Luterek',
  company: 'Elastic Path',
  winning: undefined
};
console.log(JSON.stringify(speaker, null, `  _`));
```

```
{
  _ "firstName": "James",
  _ "lastName": "Luterek",
  _ "company": "Elastic Path"
}
```

# Underscore Numeric Seperator





# Underscore Separator

```
const million = 1000000;  
const readableMiliion = 1_000_000;  
const decimal = 0.220720;  
const readableDecimal = 0.220_720;
```

# replaceAll





# "How do I replace all occurrences of a string in JavaScript?"

The screenshot shows a Stack Overflow page for the question "How do I replace all occurrences of a string in JavaScript?". The page includes a sidebar with navigation links (Home, PUBLIC, Questions, Tags, Users, Companies, COLLECTIVES, Explore Collectives, TEAMS) and a main content area. The main content area features a section titled "For older/legacy browsers:" with two JavaScript functions: `escapeRegExp` and `replaceAll`. Below this, a text block says "Here is how this answer evolved:" followed by a code block `str = str.replace(/abc/g, '');`. A final text block says "In response to comment 'what's if 'abc' is passed as a variable?':" followed by a code block `var find = 'abc'; var re = new RegExp(find, 'g');`.

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Stack Overflow for Teams – Start collaborating and sharing organizational knowledge

▼ For older/legacy browsers:

```
function escapeRegExp(string) {
  return string.replace(/[\.\*\+\?\^\$\{\}\(\)|[\]\[\]]/g, '\\$&'); // $& means the whole matche
}

function replaceAll(str, find, replace) {
  return str.replace(new RegExp(escapeRegExp(find), 'g'), replace);
}
```


< >

Here is how this answer evolved:

```
str = str.replace(/abc/g, '');
```

In response to comment "what's if 'abc' is passed as a variable?":

```
var find = 'abc';
var re = new RegExp(find, 'g');
```



# String.prototype.replaceAll()

```
const p = 'The quick brown fox jumps over the lazy dog.';

console.log(p.replaceAll(' ', '_'));
//The_quick_brown_fox_jumps_over_the_lazy_dog.
```



# Logical Assignment Operators





# Logical OR assignment (||=)

```
// Better than
```

```
x = x || y
```

```
// Equivalent to
```

```
x || (x = y)
```

```
// Can now be written as
```

```
x ||= y
```



# Logical AND assignement (&&=)

```
// Better than
```

```
x = x && y
```

```
// Equivalent to
```

```
x && (x = y)
```

```
// Can now be written as
```

```
x &&= y
```



# Nullish coalescing assignment (??=)

```
// Better than
```

```
x = x ?? y
```

```
// Equivalent to
```

```
x ?? (x = y)
```

```
// Can now be written as
```

```
x ??= y
```

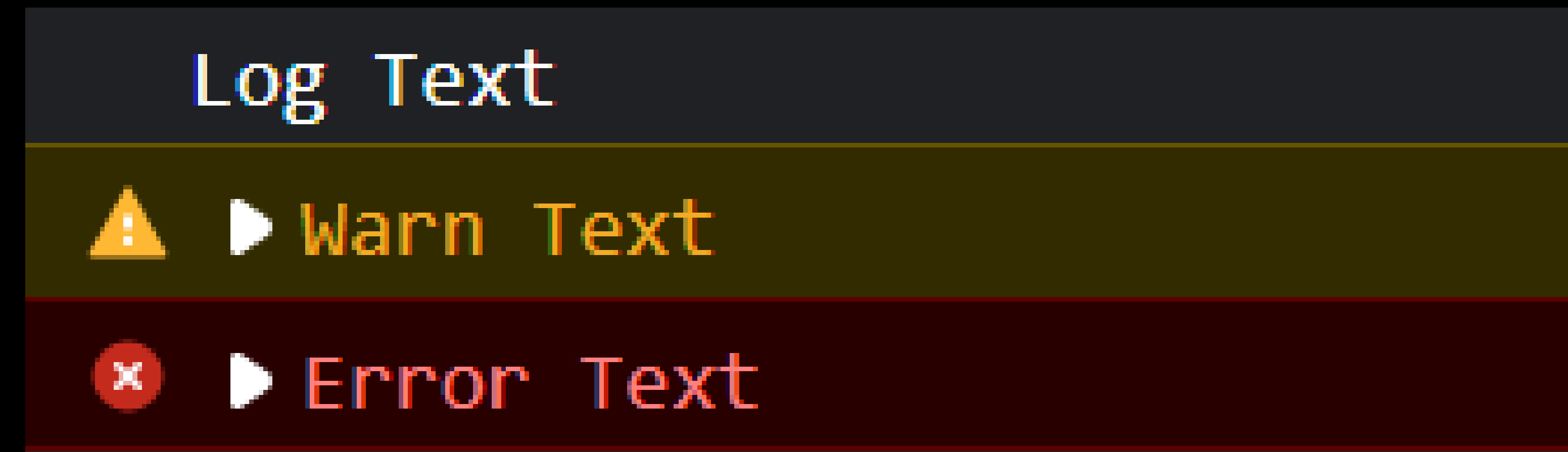
# Console.\*





# Log, Warn, Error

```
console.log('Log Text');  
console.warn('Warn Text');  
console.error('Error Text');
```





# Table

```
const transactions = [{
  id: "7cb1-e041b126-f3b8",
  seller: "WAL0412",
  buyer: "WAL3023",
  price: 203450,
  time: 1539688433
},
{
  id: "1d4c-31f8f14b-1571",
  seller: "WAL0452",
  buyer: "WAL3023",
  price: 348299,
  time: 1539688433
},
{
  id: "b12c-b3adf58f-809f",
  seller: "WAL0012",
  buyer: "WAL2025",
  price: 59240,
  time: 1539688433
}
];
```

```
console.log(transactions);
console.table(transactions);
```

▶ (3) [{...}, {...}, {...}] [console.html:31](#)

[console.html:32](#)

(index)	id	seller	buyer	price	time
0	'7cb1-e041b12...	'WAL0412'	'WAL3023'	203450	1539688433
1	'1d4c-31f8f14...	'WAL0452'	'WAL3023'	348299	1539688433
2	'b12c-b3adf58...	'WAL0012'	'WAL2025'	59240	1539688433

▶ Array(3)

```
const slowFunction = number => {
  console.time('slowFunction');
  // something slow or complex
  console.timeEnd('slowFunction');
}
console.time();

for (i = 0; i < 10; ++i) {
  slowFunction(i);
} console.timeEnd();
```

```
slowFunction: 0.002685546875 ms
slowFunction: 0.002197265625 ms
slowFunction: 0.001708984375 ms
slowFunction: 0.001953125 ms
slowFunction: 0.001220703125 ms
slowFunction: 0.000732421875 ms
slowFunction: 0.0009765625 ms
slowFunction: 0.001220703125 ms
slowFunction: 0.0009765625 ms
slowFunction: 0.001953125 ms
default: 0.329833984375 ms
```





# Group

```
console.group('OutsideLoop');  
console.log('Hi There!');  
console.group('Inside Loop');  
console.log('1');  
console.log('2');  
console.log('3');  
console.groupEnd();  
console.log('Bye!');  
console.groupEnd();
```

